



Tournament Rules

The 2017 DiamondZone Dan Riccio Memorial Tournament July 21st, 22nd, and 23rd

We will be playing American Legion Baseball Rules with the following exceptions:

Mercy Rule: There is a mercy rule of 15 runs after 4 innings and 10 runs after 5 innings. The home team will not bat if ahead by mercy rule. The home team will bat if the visiting team goes ahead in the top of the mercy inning.

Age Restriction: American Legion rules apply.

Time Limit: Games will be 7 innings with a 2 hour time limit on Friday on fields without lights and a 2 hour 15 minute drop dead time limit on Saturday and Sunday. No **New** inning may start after 7:10 PM on Friday.

*If weather becomes a factor over the course of the weekend, all games except for the championship game will have a pre-determined **1 hour 45 minute** or **2 hour Time Limit**:

Official Roster: Rosters are subject to change from tournament to tournament. Each team is required to submit their American Legion roster for the 2017 season. Teams may not add a player who did not participate in their 2017 American Legion season to their roster provided that they are of age. A Team may not add a player to their roster once pool play has been completed.

Home/Visitor: Home and away teams will be determined prior to the start of the games during the coaches meeting at home plate with a coin flip for all games.

Mount Visits: (Major League Rule) Coaches will be allowed 1 mound visit per inning per pitcher. Pitcher will need to be removed on the 2nd mound visit of that inning.

Ejections: If a player or coach is ejected from a game, he will be asked to leave the field immediately and remain off site for the remainder of the game. The coach or player will also be suspended for the following scheduled game. (If a team has 9 players and a player is ejected, the team may still play with 8 but will surrender an out when they reach the ejected players spot in the lineup). If a player or manager is thrown out of a game for a second time during the tournament, they will be suspended for the remainder of the tournament. **Remember:** This tournament was designed so teams can play extra games during the fall season.

Arrival: Please be sure to arrive at your appropriate field 30-45 minutes prior to the scheduled game time. In some instances, games may be started a few minutes early depending on the previous games.

Pre-Game: There will be no infield/outfield taken by either team prior to the start of the game for all levels. Ground balls and fly balls may be taken down the left field or right field lines.

Foul Balls: We ask for all players, coaches, parents & spectators to be aware of foul balls at all times. We would also ask that each team make an effort to retrieve foul balls and return them to the field of play.

Forfeit Policy: Any team who willingly forfeits a game during a tournament will be required to pay a \$100 forfeiture fee.

Protests: The protesting coach or manager must inform the umpire of the protest before the next pitch or play begins. At that time, a \$100 cash fee will need to be presented. If the protest is granted, the \$100 fee will be returned. If it is not granted the \$100 fee will be forfeited. The tournament director's word is final.

Bat Restrictions: American Legion rules apply.

Tie Breakers- In pool play games if the score is tied at the completion of 7 innings or the time limit has elapsed, the game will end in a tie.

This year we have five (5) Pools of four (4) teams. The top team in each Pool will advance with the teams having the next three best Pool play records.

The following system will be used for advancing and seeding out of pool play.

1. We use a Traditional Scoring System for tournament play
 - Teams will receive:
 - **A.** 3 Points for a Win **B.** 1 Point for a Tie **C.** 0 Points for a loss
2. If 2 teams are tied- Head to Head Winner. If there was no Head to Head move to #4
3. If 3 teams are tied- If one team has defeated both other teams, that team advances. If not, move to #4.
4. Total runs allowed in pool play to determine pool winner, second place and third place. This will also determine wild card winners if records are tied.
5. If still tied- Total runs scored in pool play
6. If still tied- Total runs allowed subtracting game with most runs allowed in pool play
7. If still tied- Total runs allowed minus two games with most runs allowed in pool play
8. If still tied- Runs scored inning by inning starting with first game until one team has more runs after a complete inning starting with pool games